

# Optical Network on Chip in 3D Architectures

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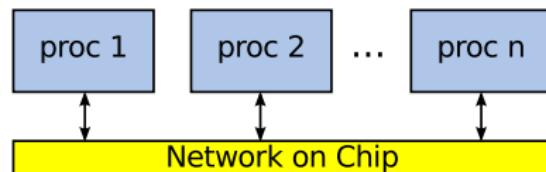
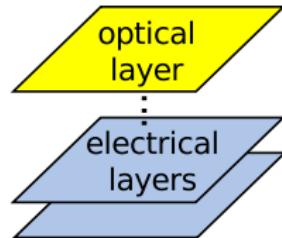


# Outline

- 1 Introduction
- 2 Optical Network on Chip
- 3 Layout Guidelines
- 4 Experimental Results
- 5 Conclusion and Future Work

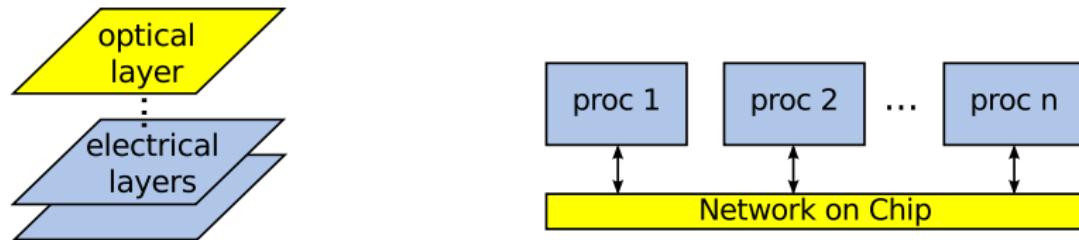
# MPSOC Design Trends

- Multiple layers → multiple technologies (3D integration + heterogeneity) :
  - computation → electrical layer
  - communication → optical layer



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- Optical Network on Chip (ONoC) characteristics
  - high throughput : **Wavelength Division Multiplexing, WDM**
  - long range communications (chip scale)
  - low latency

# Related Work and Contribution

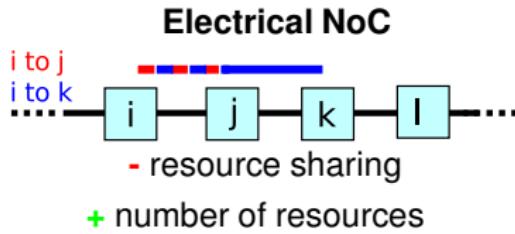
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  - **no waveguide crossings** and **simpler layout**

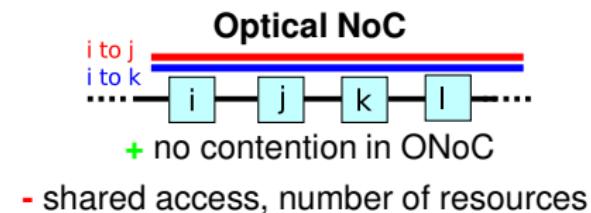
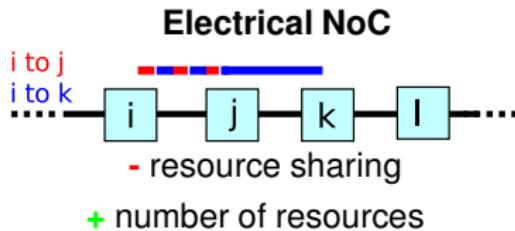
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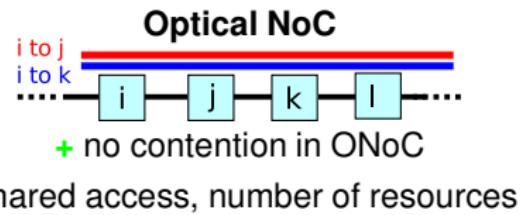
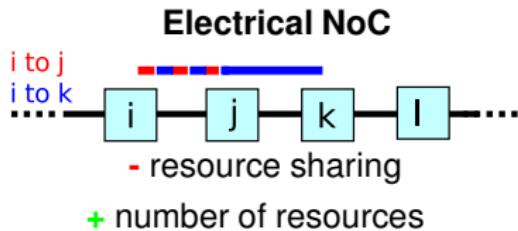
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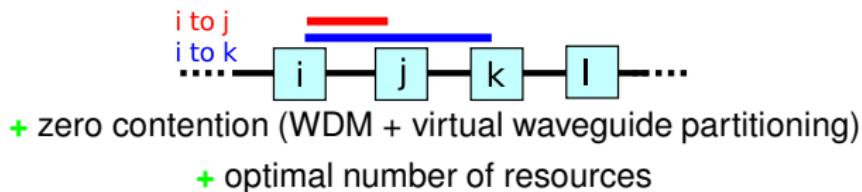


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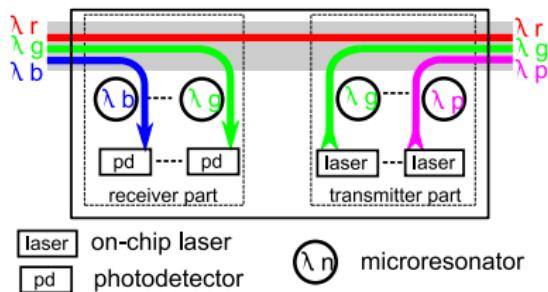


## ORNoC : Optical Ring Network on Chip



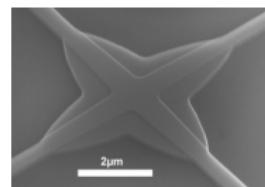
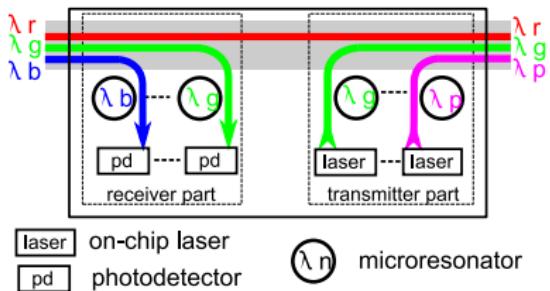
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- Operation mode :
  - ejection
  - pass through
  - injection



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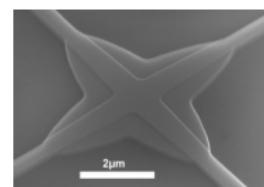
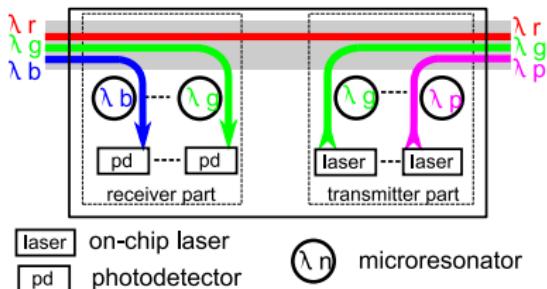
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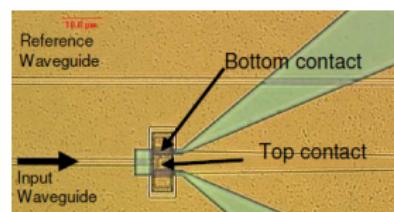
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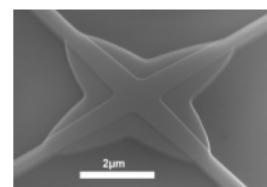
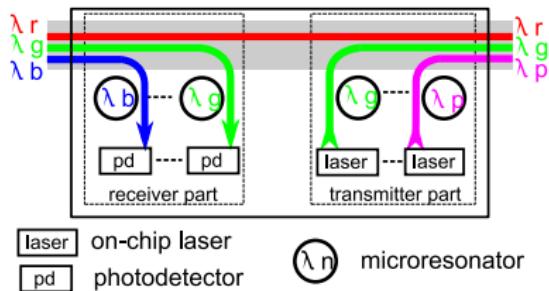
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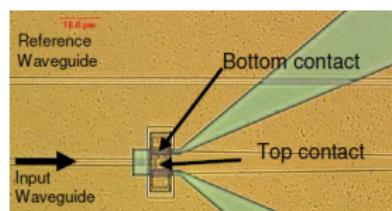
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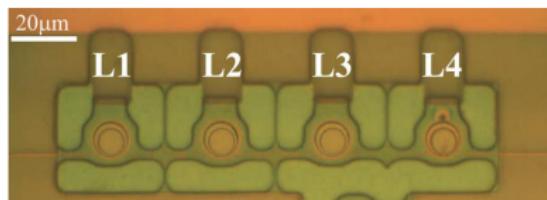
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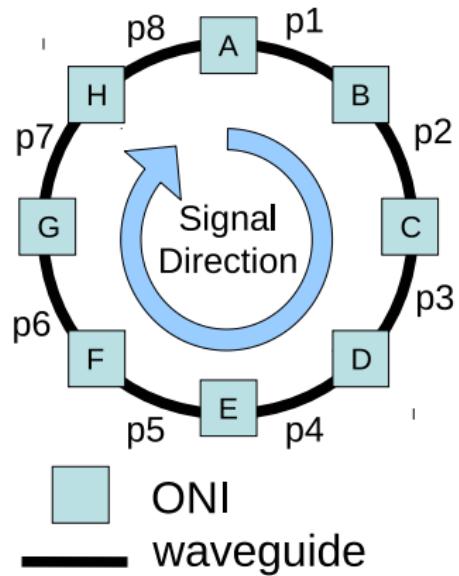


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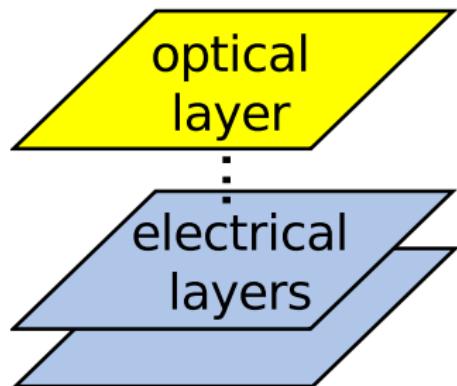
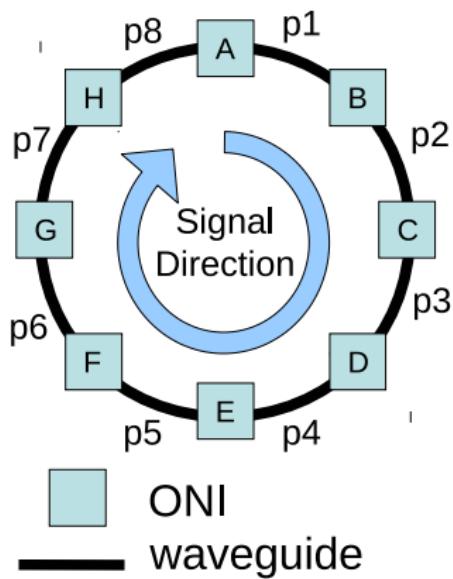


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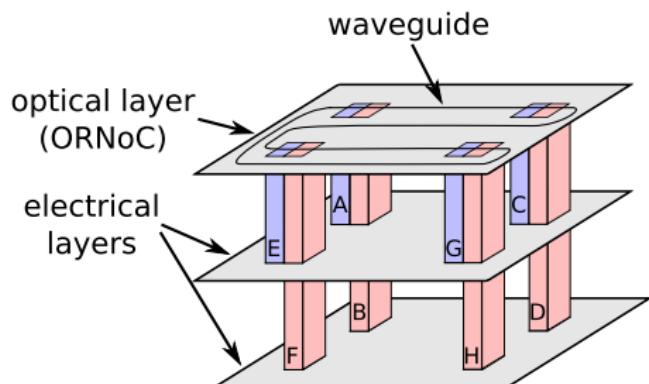
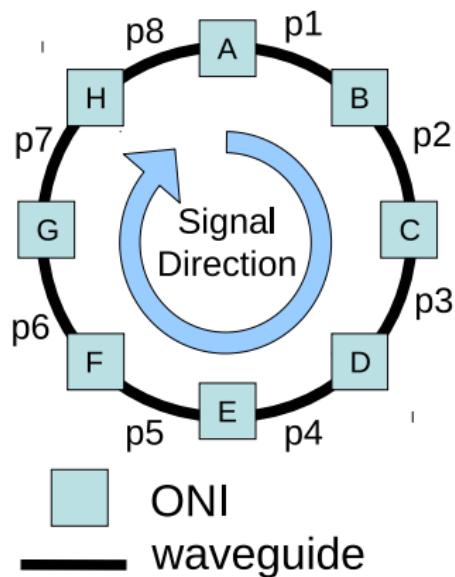
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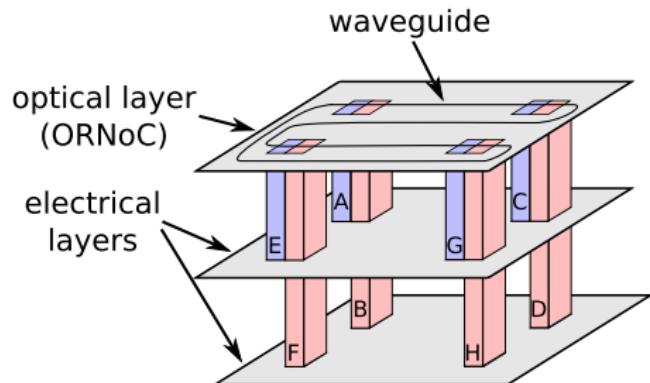
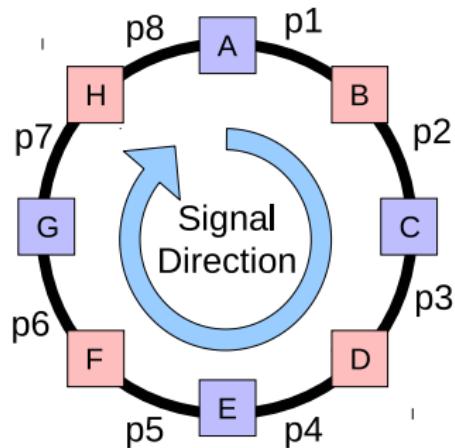


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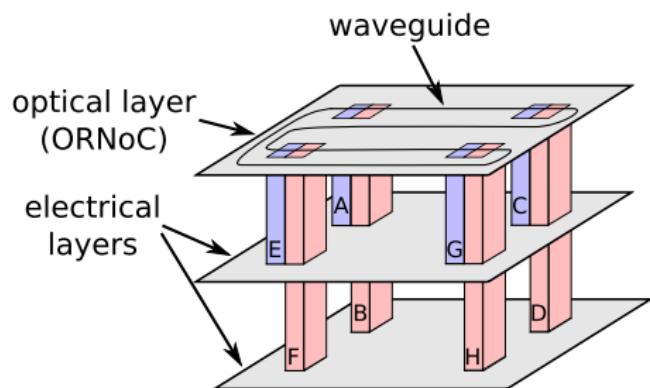
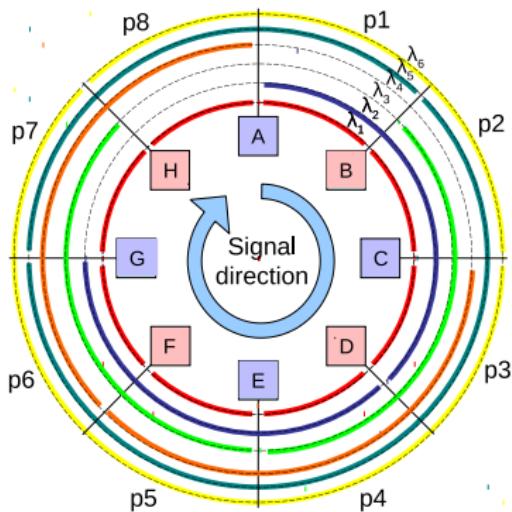
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  - Electrical NoC → **intra-layer** communication
  - ORNoC → **inter-layer** communication

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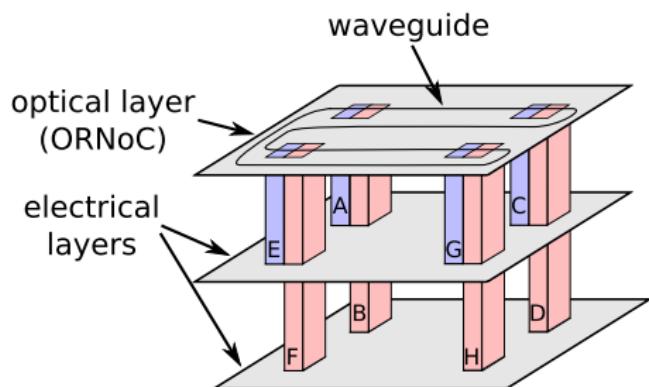
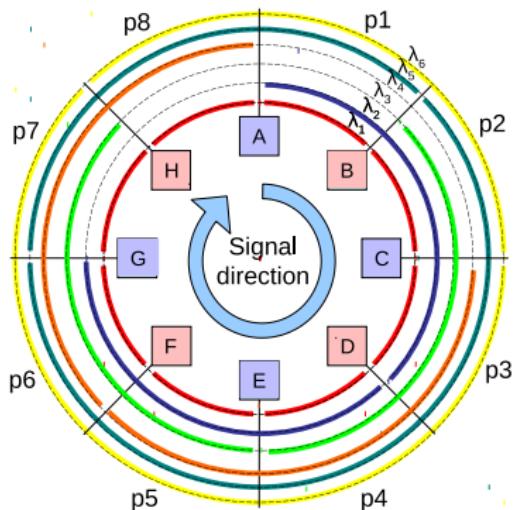
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# How to configure ONI ?



- ORNoC benefits : contention free, scalable, low power

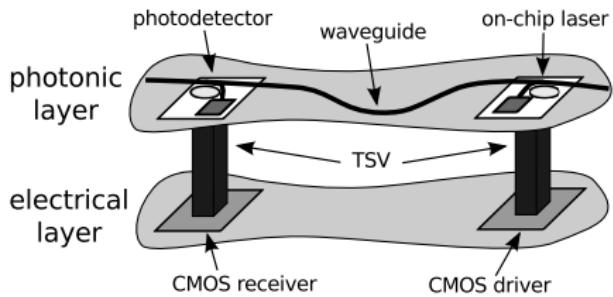
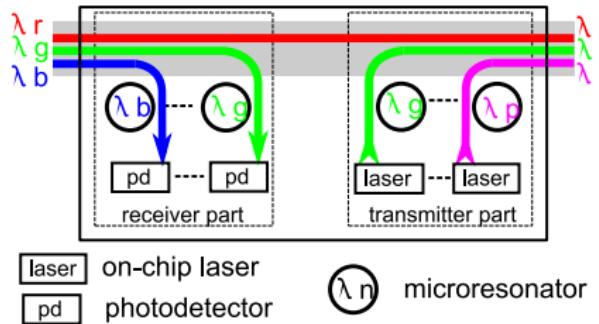
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- ORNoC benefits : contention free, scalable, low power
- Need for...
  - (high level) layout guidelines
  - ONI area overhead estimation
  - regularity and reuse (x, y and z dimensions)

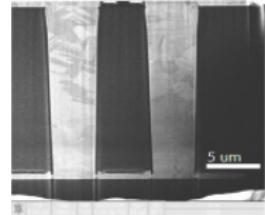
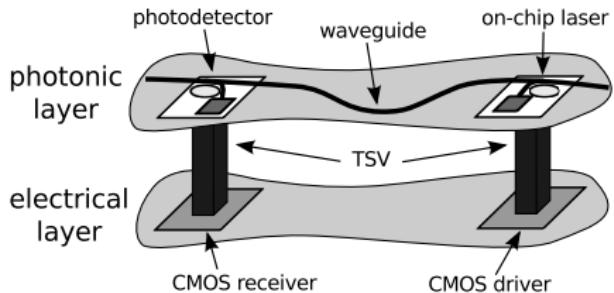
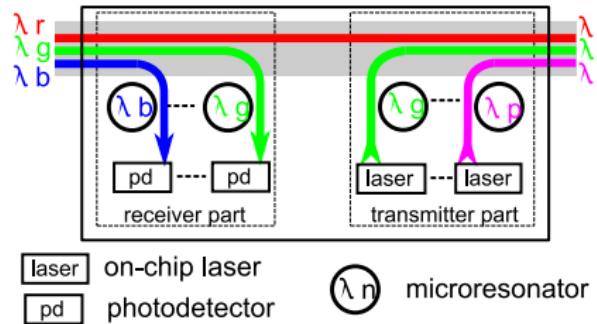
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- Objective : take benefits from the regularity of ORNoC



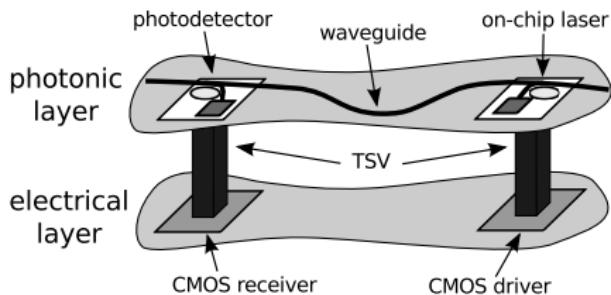
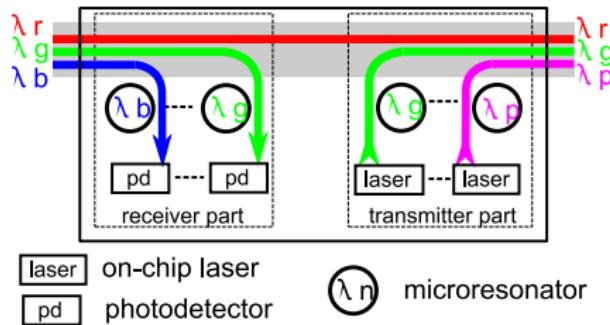
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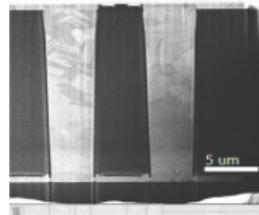


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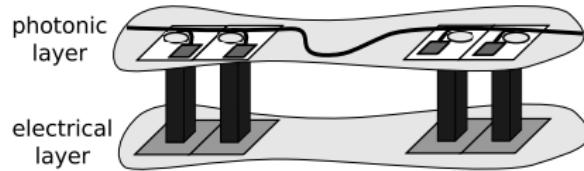


- $VC_{area}$ 
  - elementary footprint to consider (worst case)
  - highly technology dependent



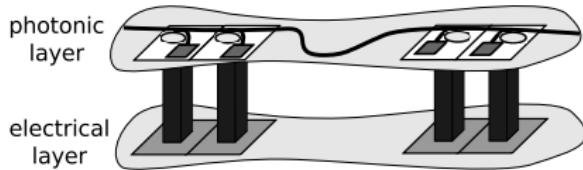
# Layout Examples

**WL** : number of wavelengths

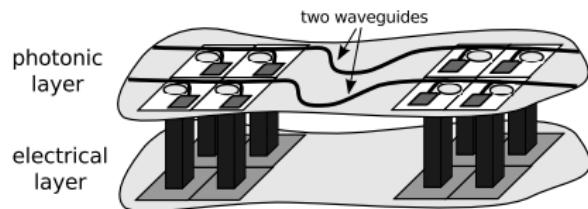


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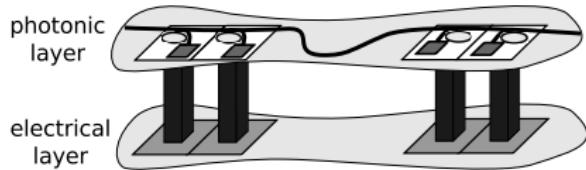


**WG** : number of waveguides

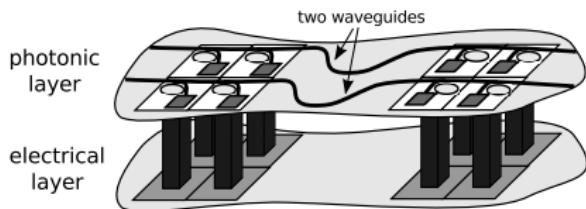


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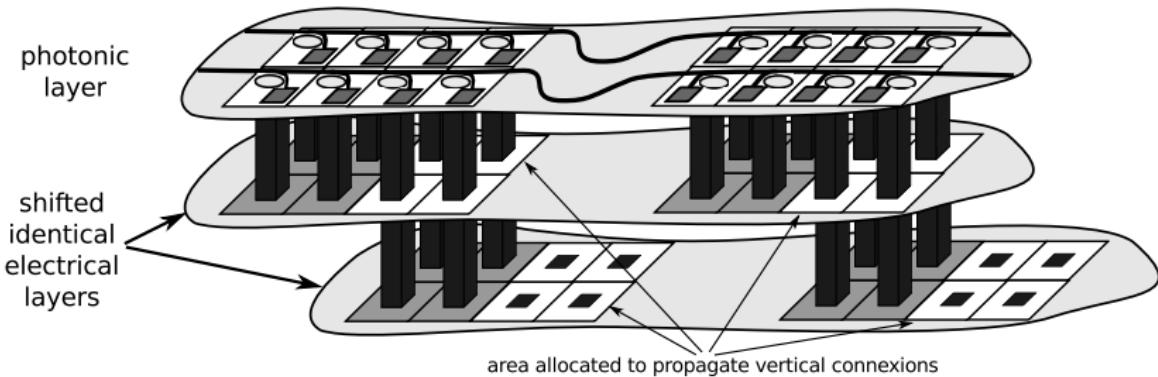
**WL** : number of wavelengths



**WG** : number of waveguides



**L** : number of electrical layers



# Area overhead estimation

- Area used to implement each ONI :

$$ONI_{area} = 2 \times VC_{area} \times WL \times WG$$

- Area overhead used to “propagate” ONI :

$$ONI_{area\_overhead} = ONI_{area} \times (L - 1)$$

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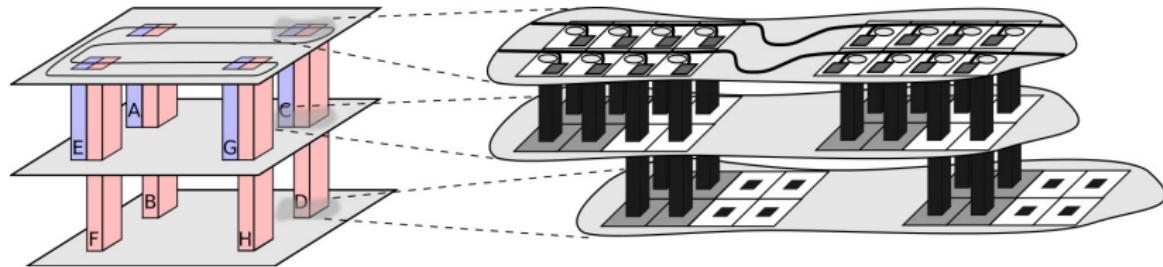
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- Total area obtained by considering the number of ONI per layer

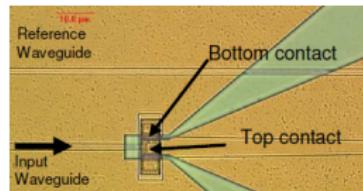
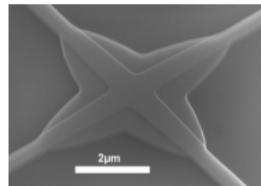
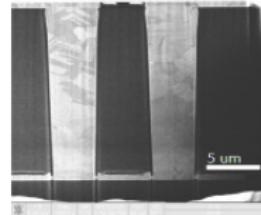
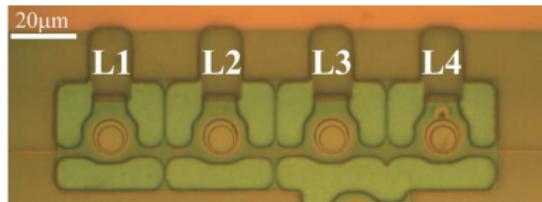


# Area overhead estimation

- Assumptions :

- $VC_{area}$  ?

- CMOS driver :  $8.5\mu m \times 9.5\mu m$  ( $350\mu A$  current threshold [13] and  $0.13\mu m$  CMOS technology [7])
    - TSV :  $pitch \approx 5\mu m \times 5\mu m$  [3]
    - photonic receiver : less than  $20\mu m^2$  [6]
    - CMOS receiver footprint < CMOS driver footprint [7]
    - photonic transmitter : microdisk laser radius ( $7.5\mu m$  [13]), microdisk resonator radius ( $10\mu m$ ), waveguide diameter ( $1\mu m$  [8])



# Area overhead estimation

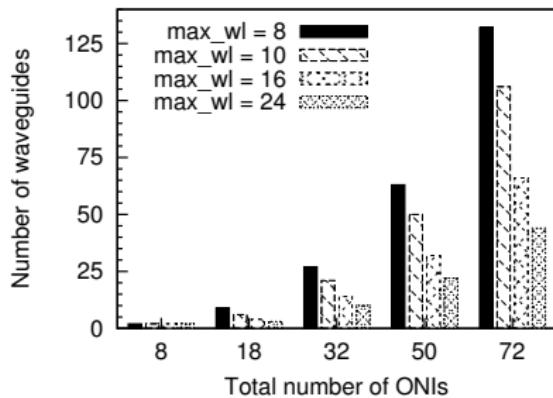
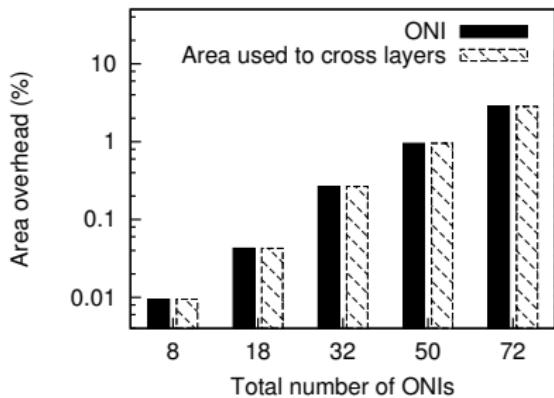
- Assumptions :

- $VC_{area} = 10\mu m \times 18.5\mu m$
- initial electrical die size :  $491 mm^2$  for 256 cores [11]
- 2 electrical layers

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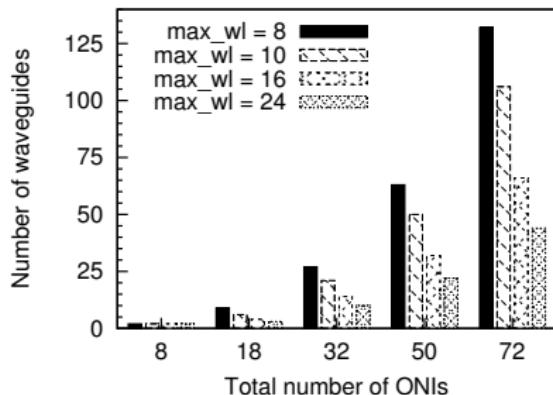
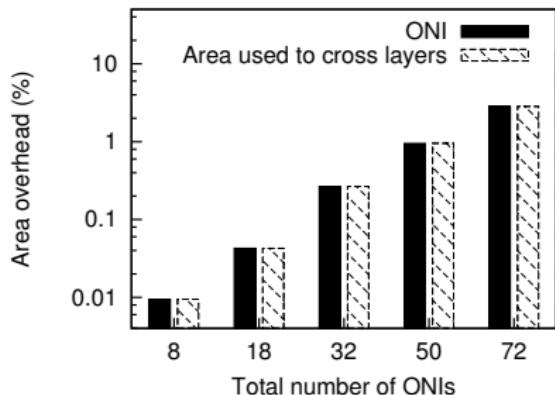
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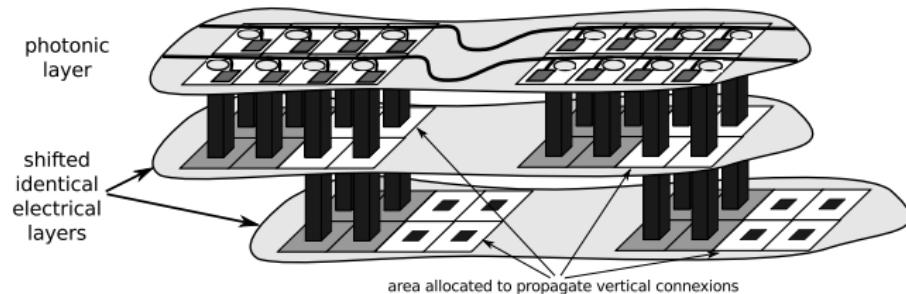
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- 32 ONIs  $\rightarrow 4 \times 4$  ONIs per electrical layer
  - each ONI is shared by 16 cores
  - 0.5% area overhead
  - reliability-complexity design tradeoff

# Conclusion and Future Work

- ORNoC
  - suitable for 3D architectures (communication hierarchy)
  - layout guidelines → **regularity in x, y and z dimensions**
  - ONI area overhead estimation
    - e.g. : 36 ONIs, 2 electrical layers → 0.5% area overhead



- Future work
  - loss modeling and estimation
  - laser power control
  - SERDES footprint

# References



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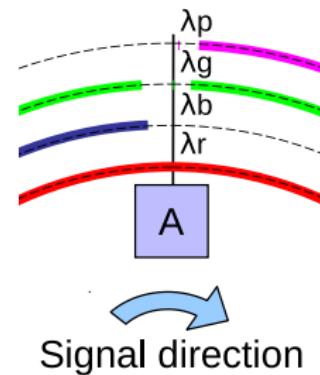
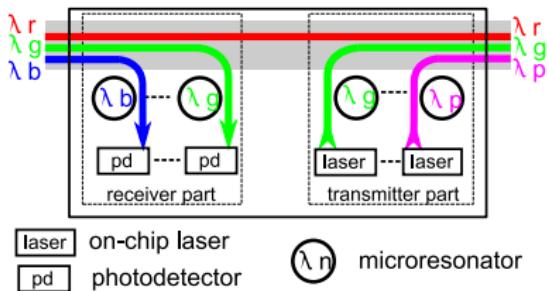


David Navarro, Matthieu Briere, Ian O'Connor, Fabien Mieyeville, Frédéric Gaffiot, and Laurent Carrel.

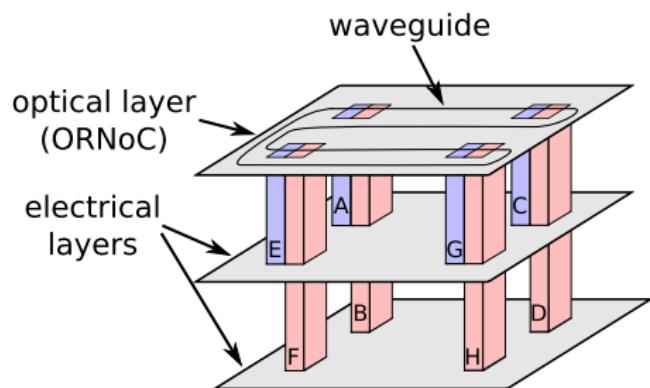
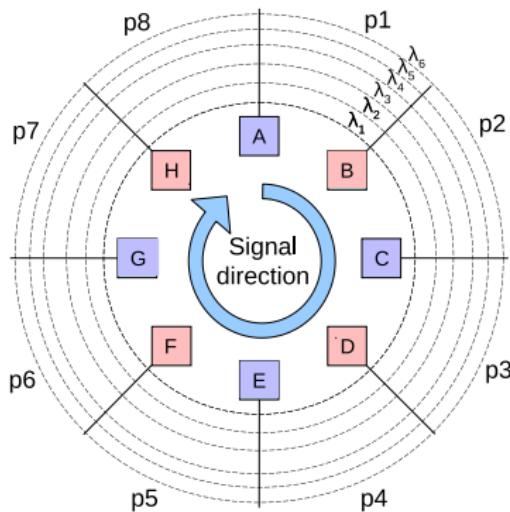
Quantitative Study of Area and Power Consumption Costs for 3 Gbits/s Optical Communications in a 0.13 $\mu$ m CMOS Circuit.

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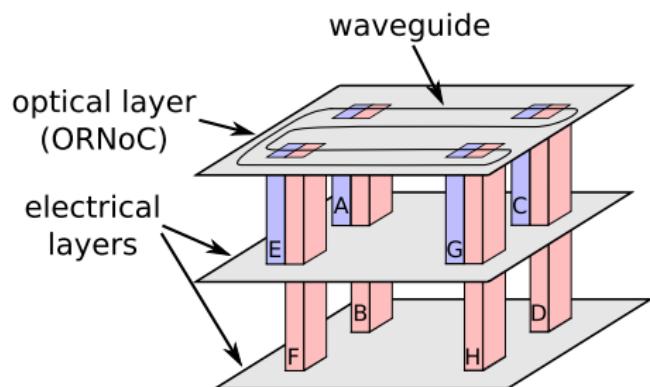
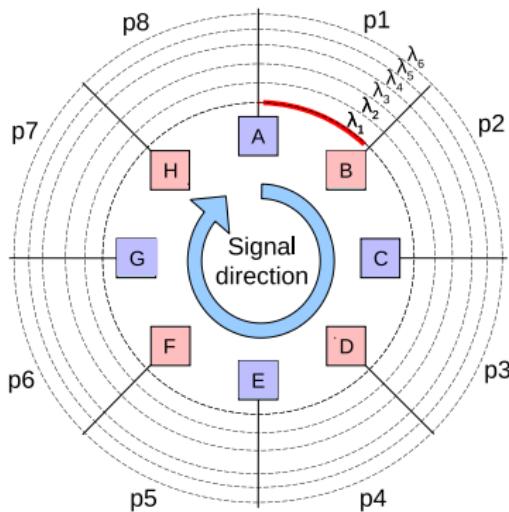


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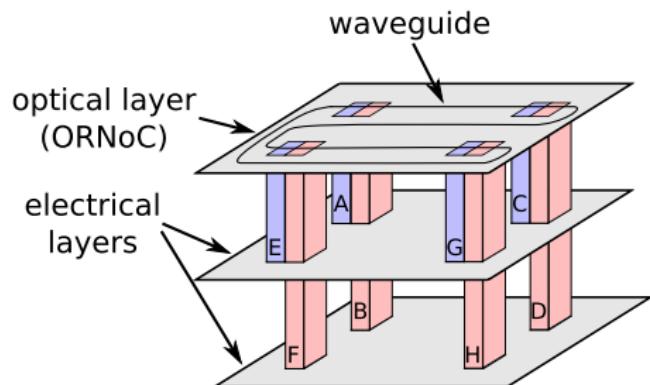
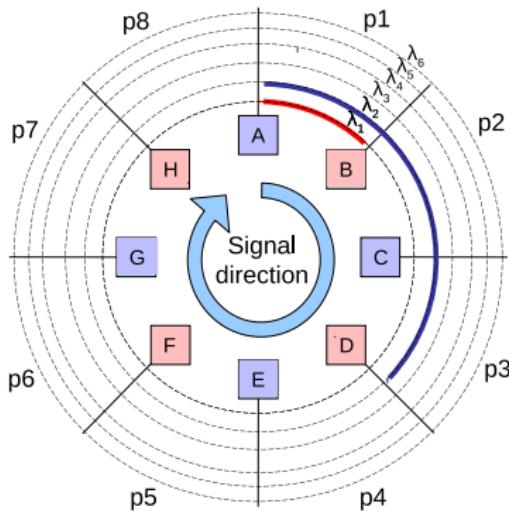
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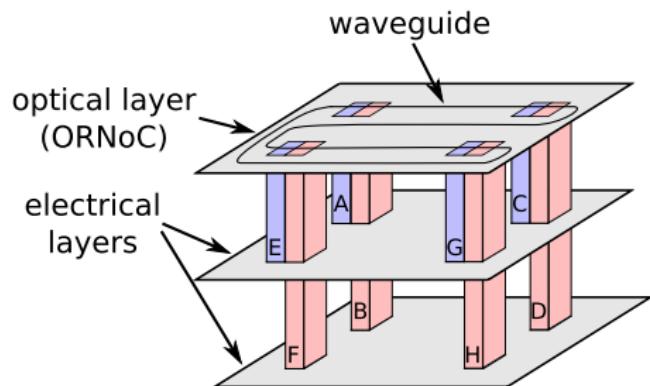
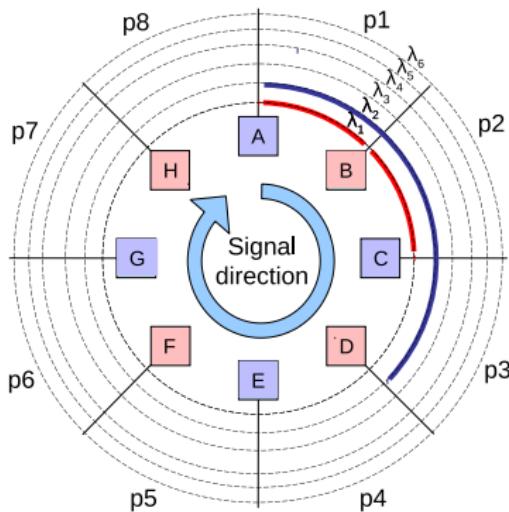
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- Which wavelength ?

# How to configure ONI ?



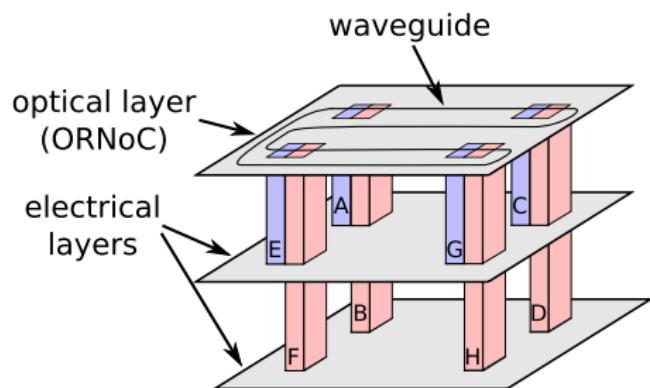
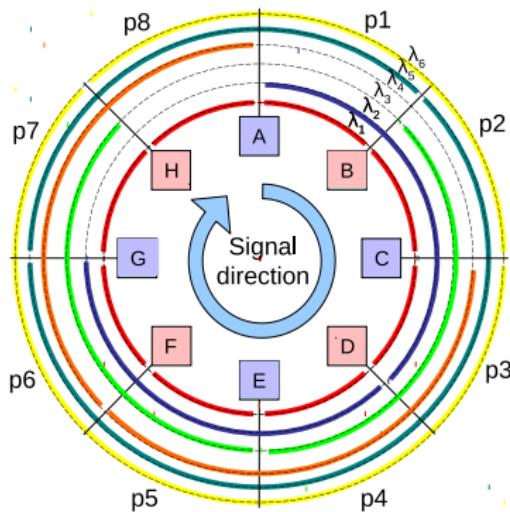
- Which waveguide partition ?
- Which wavelength ?

# How to configure ONI ?



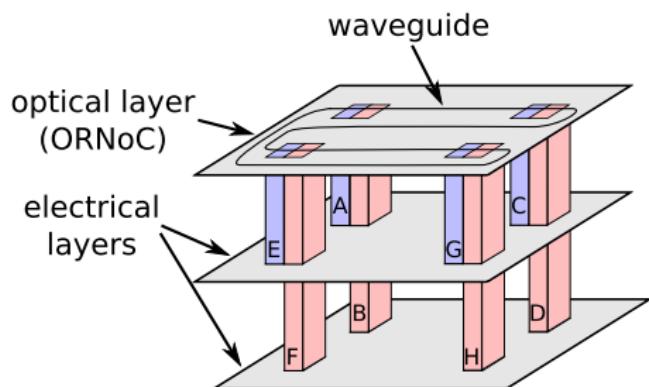
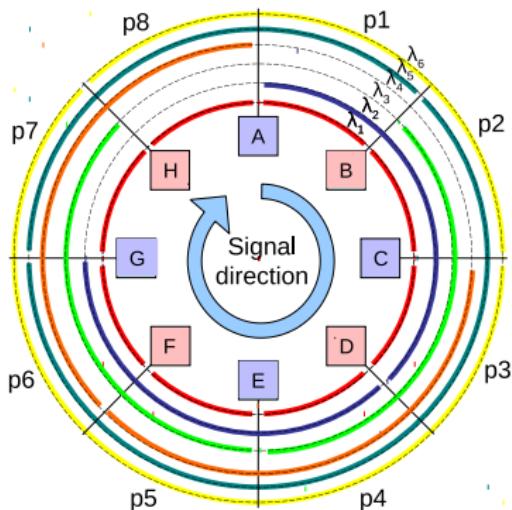
- Which waveguide partition ?
- Which wavelength ?

# How to configure ONI ?



- ORNoC benefits : contention free, scalable, low power

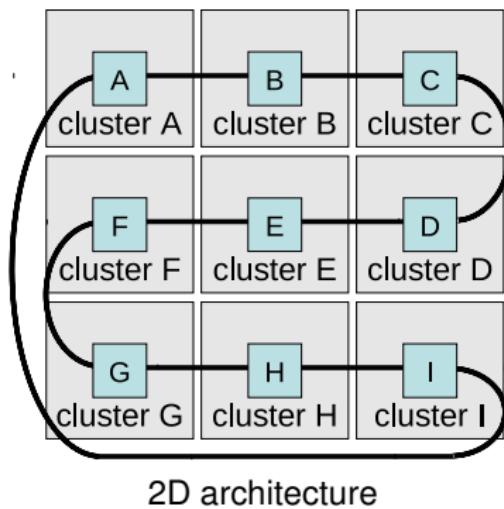
# How to configure ONI ?



- ORNoC benefits : contention free, scalable, low power
- Need for...
  - (high level) layout guidelines
  - ONI area overhead estimation
  - regularity and reuse (x, y and z dimensions)

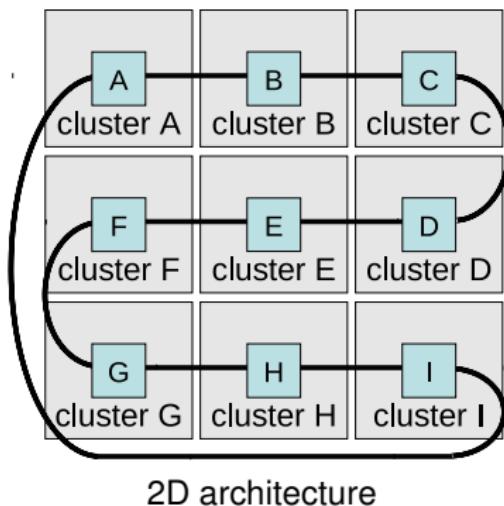
# ORNoC in 2D Architecture

- Communication hierarchy :
  - Electrical NoC → **intra-cluster** communication
  - ORNoC → **inter-cluster** communication



# ORNoC in 2D Architecture

- Communication hierarchy :
  - Electrical NoC → intra-cluster communication
  - ORNoC → inter-cluster communication



	A	B	C	D	E	F	G	H	I
A	0	1	1	1	1	1	1	1	1
B	1	0	1	1	1	1	1	1	1
C	1	1	0	1	1	1	1	1	1
D	1	1	1	0	1	1	1	1	1
E	1	1	1	1	0	1	1	1	1
F	1	1	1	1	1	0	1	1	1
G	1	1	1	1	1	1	0	1	1
H	1	1	1	1	1	1	1	0	1
I	1	1	1	1	1	1	1	1	0

Connectivity Matrix :  
 0 → no communication  
 1 → communication required