



## *Software Testability*

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## Summary

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- Testability
- Current Work
  - Source code measures analysis
  - DIT to predict cost of testing
- Conclusion and perspectives

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## What is the testability?

- Several definitions
- General idea
  - Testability is a system characteristic
  - Estimates the effort of testing
- IEEE definition:  
“The degree to which a **system or component** facilitates the establishment of test criteria and the performance of tests to determine whether those criteria have been met”

## Why testability is important

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*Software testing is expensive*  
*Costly in terms of time and funds*

- **Solution**

Design system / components easy to test = testable  
“Design for Testability”

## Testability and hardware

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- Testability is an old term.
  - 1 design is manufactured in lots of blocks
  - design is supposed to be correct
  - defect may be introduced during manufacturing
  - each block has to be tested
- Controllability and Observability
  - Controlling the inputs
  - Observing the outputs

## Testability and Software

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- Testing a hardware assumes complete functionality correctness
- Software testing assume the presence of functional faults

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## Testability prediction and evaluation

- A large number of measures
  - Source code:
    - LOC, CC
    - Observability / Controllability, DRR, PIE, VC
    - C&K suite : DIT, WMC, NOC, CBO, RFC, LCOM
    - LCC, TCC, ICH, ...
    - MIF, AIF...
    - Component's measures:
      - RCO, SCCr, SCCp...
    - Measures based on data flow / control graph
  - Design
- Anti-patterns testability

## All roads lead to Rome !!!

- But not all measures lead to the testability...
- Which measure to choose?
- How much are they consistent?



Our work was analyzing several source code measures

## Why all these measures

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- Cost terms:
  - Quantity of tests (scope)
  - Effort required to test (Complexity)
- Several test techniques
  - Measures are more or less related to test methods
  - Hypotheses.

## Examples

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- Cyclomatic Complexity CC:
  - CC is the number of decision statements,
  - # test cases expected to carry out path coverage criteria.
- LOC :
  - Intuitively, the greater the number of lines, the greater complexity,
  - Difficulty of observation.
  - Increasing the possibility of errors.

## On going work

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- Collecting measures / metrics
  - Source code
  - Design
- Analysis
  - Testability criteria
    - Coverage (linked to a testing method)
    - Assumptions / observations
  - What type of testing cost
    - Number of tests
    - Difficulty of testing
  - Empirical evaluation

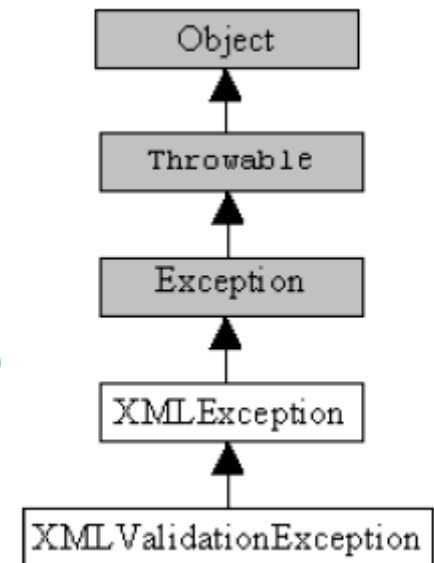
## Depth of Inheritance Tree - DIT

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- DIT is one of C&K metric suite
- DIT is the length of the longest path from a given class to the root class of the inheritance hierarchy
- Intuitively the greater the depth of inheritance tree, the greater the number of inherited methods

## Current work: DIT and cost of testing

- Cost of testing
  - the required number of methods to test
- Test strategies
  - Do not consider inheritance
  - Do consider inheritance (total/applicative)
- $DIT_T$  vs.  $DIT_A$ 
  - $DIT_T$ : is the total depth of inheritance tree
  - $DIT_A$ : is the depth of inheritance tree restricted to application's classes



## Hypotheses & empirical validation

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- Considering inheritance
  - # inherited methods in a class is influenced by  $DIT_T$
  - # inherited methods in a class is influenced by  $DIT_A$
- Without considering inheritance
  - # defined methods in a class is influenced by  $DIT_A/DIT_T$
- Experiments
  - 6 open-source applications (1700 classes)
  - No correlation between  $DIT_T$ ,  $DIT_A$  and # defined methods
  - $DIT_A$  more relevant than  $DIT$



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## Conclusion & perspectives

- Measures analysis
  - Studying the different proposed measures.
  - Testability criteria: coverage/observations
  - Validation
  - Choice Grid (measures, test method)
- DIT
  - Formalization testability criteria
  - Validation by the experiments



Thanks for your attention

Feedbacks are welcome